Please highlight the parts of this code (e.g., token, line, fragment) that were **mentally demanding** for you.

|  |
| --- |
| package com.drawing;  import java.util.ArrayList;  import java.util.List;  public class C\_4 {  public static void main(String[] args) {  List<Object> array = new ArrayList<Object>();  Object r = new Rectangle();  array.add(r);  Object e = new Triangle();  Object s = new Circle();  array.add(s);  array.add(e);  for(int i=0; i<array.size(); i = next(i,array)){  Graphics.draw(array.get(i));  }  }  public static int next(int i, List<Object> array) {  if(array.get(i) instanceof Triangle) return array.size();  else if(array.get(i) instanceof Rectangle) return i+2;  return i-1;  }  } |